



B

### POWERPLAY™ #29

# THE THREE OUTCOMES



PLANNING FOR UNCERTAINTY TO BE READY FOR ANYTHING

Describe the current situation or plan. Ask, "How might this situation differ from the past one?"	
A Tr mal	DENTIFY TRIGGERS WITHIN YOUR PLAN rigger is an action that can lead to multiple consequences or outcomes. Clarify your decision- king by working with the team to identify the Trigger(s) within your plan—what each is, when it happen, and the potential outcomes that will result.
TR	RIGGER(S)
TR	RIGGER(S)
	RIGGER(S)
1	RIGGER(S)
1 2	RIGGER(S)

## THE THREE OUTCOMES



PLANNING FOR UNCERTAINTY TO BE READY FOR ANYTHING

### 3. EXPLORE MORE THAN ONE OUTCOME

Use the Outcome Map below to identify at least three possible scenarios. The team will often find more than these, which increases its adaptability performance.

#### 4. PREPARE COURSES OF ACTION

Review each scenario and ask, "What are my next steps for that scenario?" Is there anything that could be done now to prepare for or minimize risk? Can anything be done now to speed up your response should a given scenario occur?"

IRIGGER #		
	OUTCOME	
<u>C</u>		
<b>OPTIMISTIC</b>		
#		
_	COURSES OF ACTION	
Ы		
0		
	OUTCOME	
IC	O TOOME	
ST		
115		
<b>PESSIMISTIC</b>	COURSES OF ACTION	
55		
E		
П		
[		
	OUTCOME	
2		
REALISTIC		
	COURSES OF ACTION	
4	COUNCID OF ACTION	
W		
_		
L		